**Player feedback document**

Player name: Rosie Leggett

Player age: 18

**Players initial thoughts:**

*The first thoughts the player had about our game:*

*Brilliant, good music choice*

**Questions:**

*Upon loading into the level did you realise what your goal was?*

*I had no idea what the goal was, until I started playing and soon sussed it out.*

*Would you want more hints to be added into the game?*

*YES*

*Were you lost or did you feel confused / not sure what to do?*

*I was lost at the start.*

**Suggestions:**

*Any suggestions the player has for our game:*

*Extend the time you can control the guards.*

*Add glues to give player direction.*